

```

struct kdata {
    float x, float y, float z;
} k;

__constant__ struct kdata k_c[CHUNK_SIZE];

__ void main() {

    int i;

    for (i = 0; i < M/CHUNK_SIZE; i++);
        cudaMemcpyToSymbol(k_c, k, 12*CHUNK_SIZE,
            cudaMemcpyHostToDevice);

    cmpPHD<<<PHD_THREADS_PER_BLOCK, N/PHD_THREADS_PER_BLOCK>>>
        (-);

}

```